

2/25/2019

MOTION LIGHT LAB: GRADUATE ASSISTANT POSITION OPEN

EXCITING NEW GRANT - DEVELOPING DEAF TALENT NATIONWIDE

Motion Light Lab is seeking to hire a graduate student to join our Train-the-Trainers (Deaf Talent project) team. We have been awarded a 3-year grant from Mitsubishi Electric America Foundation to train and support the next generation of trainers in storybook app creation. In this role and capacity, the GA will help coordinate project logistics and planning, support the development of training including ASL tutorial videos, and more.

We are looking for someone with an interest in ASL/English bilingual resources development and advancement. The objective of this grant is to expand the digital skills of our deaf youth through bilingual ASL/English storybook app development.

Please apply if you are: bilingual (or multilingual!), an effective communicator, a teamplayer, task and detail oriented; someone with passion and energy. (A love for children literature in ASL & English doesn't hurt either!).

Digital skills knowledge/experience will be advantageous (such as proficiency in Adobe softwares, video editing, and the ability to manage website CMS). If you are a fast learner, excellent! In other words, we are looking for DIGITAL SAVVY folk.

If you are interested, please send your letter of interest (introduce yourself a bit), along with your resume/CV, and any relevant work samples/projects to melissa.malzkuhn@gallaudet.edu. Position is open until filled - ASAP.

About Motion Light Lab

The Motion Light Lab (ML2) is an award-winning creative research and development lab located at Gallaudet University in Washington, D.C. We are also one of the four hubs of the National Science Foundation/Gallaudet University Science of Learning Center on Visual Language and Visual Learning (VL2). ML2 engages in a wide range of research-driven projects, including the development and distribution of bilingual storybook apps, the provision of training to support literacy development for deaf children, and the creation of advanced 3D avatars with sign language built with motion capture technology. ML2's efforts intersect creative literature and digital technology that integrate with VL2 science to create new knowledge, and benefit society.

www.motionlightlab.com | www.vl2storybookapps.com | www.vl2storybookcreator.com